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Tournament Event Rules

- **Length of Games:** 1st – 6th Grades - Two 12-minute halves, with stop clock. Basketball Specs – Boys & Girls 28.5” (official women’s size)
- **Length of Games:** 7th – 12th Grades - Two 14-minute halves, with stop clock. Basketball Specs – Boys 29.5” (official men’s size)
- **Game Management:** 3 - 5 minutes for warm-up and half time (*subject to change*)
- **Timeouts:** 2 full & 2 :30 timeouts per game, stop the clock. (no carry over to OT)
- **Overtime:** 2 minutes until there is a winner; 1 :30 timeout during overtime periods.
- **Running Clock:** At the time a winning team gains a lead of twenty-five (25) or more points during the second half of a game, the clock will not be stopped (except for a time out, technical foul, injury, emergency, etc.) until the trailing team brings the point difference to fifteen (15) points or less.
- **No-Press Rule:** At the time a winning team gains a lead of twenty-five (25) or more points during the second half of a game, they must play defense behind the half-court line. A first offense will result in a warning. A second or subsequent offense will result in a 2-shot Administrative technical foul.
- **Mercy Rule:** The game will end if a team is ahead by 20 points or more at or after the two-minute mark. Game will be stopped, and the score will be posted as the official final score.
- **Multiple Team Participation:** A player is not allowed to participate on two different teams within the same grade level. A player who meets all eligibility guidelines may only participate in up to two different grade levels within the same tournament provided both teams belong to the same organization and have the same identical team’s name. However, a player may not participate in a Semi-Final or Championship game unless he/she participated in at least one game with each team prior to the Semi-Final or Championship game as part of the same tournament. A player who meets all eligibility rules and participates on more than one team during the same tournament may only play a maximum of six games within any two-day span and must be listed on both rosters.
- **Protests:** No protests will be allowed during tournaments.
- **Scorbot.com:** Official game scheduler/tiebreaker rules for the Comets.
- All tournament rules are subject to the discretion of event management. Discretion includes suspend and/or eliminate a player, coach, spectator, or team from tournament who has violated any rules, guidelines, or code of conduct.